

Literacy

- To write some recognisable letters
- To spell some words by identifying sounds in them
- To represent some sounds with a letter

Phonemes/ graphemes

s, a, t, p, i, n, m, d, g, o, c, k, h, b, f, ff, l, ll, ss

I can read: I, to, the, go, no,

I can write:

Understanding the world

- Notice changes in nature through forest school and exploring the natural world
- Using the All About Me box, discuss their family
- Describe their classroom and school environment

Expressive arts and design

- Explore a range of materials including clay and playdough
- Create self portraits
- Explore colour mixing
- Identify the pulse in different pieces of music.
- Identify the pulse and join in getting faster and slower together.
- Listen carefully to rhymes and songs, paying attention to how they sound.
- Learn rhymes, poems and songs.
- Sing in a group or on their own, increasingly matching the pitch and following the melody

WHAT A WONDERFUL WORLD

Religious Education

- **Key words:** God, creation, made, caare, love, Earth, stewardship, Baptism, Sign of the Cross, oil, water, family
- To know that God made our world
- I know that God made me
- I know God loves me and I am part of a family
- I know we are all invited to part of God's Family
- I know we should look after ourselves and each other
- I know we should look after God's world

Personal, social, emotional development

- To learn new routines for school, such as lunchtime, snack times and playtimes
- Learn where the toilets are in school
- To get dressed and undressed independently.
- Develop positive relationships within Class R

Mathematics

- Count to 10
- Count to 20
- Recognise numerals to 10
- Estimate amounts up to 10
- Repeating patterns and sequencing
- Subitising
- Positional language
- Days of the week
- Partitioning
- Begin to recognise + and = symbols

Communication and language

- Listen to stories and discuss what is read to them
- Share their ideas and feelings with those around them
- Take part in small group activities and listen to instructions

Stories: The Gruffalo, We're Going on a Bear Hunt, Owl Babies, The Little Red Hen, The Very Hungry Caterpillar, Handa's Surprise

Physical development

- Learn to hold a pencil effectively using a tripod grip.
- Learn to use a range of tools including scissors, paintbrushes and cutlery
- Move energetically such as running, jumping, climbing and skipping.
- To use climbing equipment on the playground safely
- PE with Mrs Footman

Area of Learning	Week 2 Gruffalo	Week 3 Bear Hunt	Week 4 Owl Babies	Week 5 Little Red Hen	Week 6 Hungry Caterpillar	Week 7 Handa's Surprise
PSED	Settle & build friendships	Work together	Recognise feelings	Cooperate & share	Healthy choices	Respect similarities
Communication & Language	Retell with support	Use repeated refrains	Discuss feelings	Explain sequence	Retell independently	Describe & compare
Physical Development	Woodland movement	Obstacle course	Fine motor collage	Knead & roll dough	Fruit preparation	Printing & cutting
Literacy	Story vocabulary	Story sequencing	Retelling & emotions	Retelling with puppets	Days of week	Story retelling
Mathematics	Count & compare	Measure footprints	Order by size	Measure quantities	Count & match numerals	Sort & classify
Understanding the World	Woodland habitats	Seasonal changes	Families & owls	Food & farming	Life cycles	Africa & fruit
Expressive Arts & Design	Leaf printing	Bear masks	Feather collage	Bread making	Butterfly symmetry	Fruit printing
RE	Creation	God made me	Family	God's family	Care for ourselves	Stewardship

s



a



t



p



i



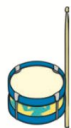
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m



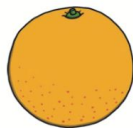
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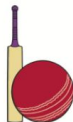
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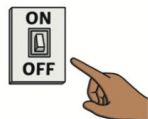
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ff



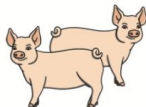
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ss



s



twinkl

s a t p i n m d

g o c k ck e u r

h b f l

Actions

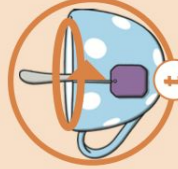
Level 2



Make a snake's head with your hands and wiggle your body like a snake!



Pretend to bite into a crunchy apple.



Pretend to stir a teaspoon around a teacup.



Make one hand into a puppy's head and pat it with your other hand.



Flap your hands like an insect's wings.



Wiggle your fist into a nut and tap it.



Yummy! Rub your tummy.



Pretend to play your drum kit.



Pretend to wrap your scarf like Gabi.



Pretend to squeeze a juicy orange.



Wiggle your finger like a caterpillar.



Pretend to spread your hand like a kite and fly it in the air.



Make a duck's beak with your hands and pretend to pick up sticks.



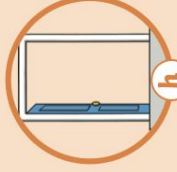
Make an egg with one hand and tap it with the other.



Make one hand into an umbrella and sprinkle rain on it.



Move your arms like a robot.



Pretend to open the door of the house.



Pretend to throw and catch a ball.



Pretend to wave a magic wand.



Pretend to lick an ice lolly.



Pretend to switch off the light.



Pretend to ring a bell.



Blow a kiss.

to

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the

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no

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go

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I

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Literacy

- To begin to form letters
- To spell more words using learnt sounds
- To represent more sounds with a letter
- Read aloud books consistent with their phonics knowledge
- Begin to sequence a familiar story

Phonemes/ graphemes

j, v, w, x, y, z, zz, qu, ch, sh, th, ng, ai, ee, igh, oa, oo, oo, ar, or, ur,

I can read: he she, we, me, be, was, my, you, they, here, all, are

I can write: the, to, I, go

Understanding the world

- To look at how people celebrate Christmas around the world
- To learn about different festivals such as Diwali, Christmas and Hanukkah
- Explore maps and make their own

Expressive arts and design

- Create their own christmas decoration and discuss how they made it
- Sing songs for the Nativity
- Perform the songs for the Nativity
- Make an advent calendar
- Retell the Nativity story

A CHRISTMAS PROMISE

Religious Education

- Key words: Mary, Joseph, Jesus, Angel, baby, stable, manger, promise, shepherd, journey, Advent, waiting, joy, Saviour, King, Christmas
- To know Mary was chosen by God to be Jesus' mother
- To know Mary and Joseph travelled to Bethlehem
- To know Jesus was born in a stable and laid in a manger
- To know the Shepherds visited Jesus in the stable
- To know Advent is a time to get ready for Christmas
- To know Jesus came for the whole world

Personal, social, emotional development

- To confidently follow routines and instructions in class
- To play games in a small group
- To develop an increasing resilience to new learning

Mathematics

- Measurement including non uniform units, length, height, capacity (full, half full, empty)
- Comparing amounts
- Counting on and back to 10 and 20
- Estimate and order numbers to 10
- More than/ less than
- Recognise numerals to 20
- Recognise most 2D shapes
- Days of the week, months, seasons
- Coins to 20p
- Recognising 20p, 50p £1 and £2 coins

Communication and language

- Listen to stories and ask questions about what is read to them
- To use recently introduced vocabulary in conversations with teachers and peers
- Begin to explain why things might happen

Stories: Room on the Broom, Superworm, Stick Man, Hurry Santa

Physical development

- Learn actions for a dance
- Show an increasing accuracy in their drawing and writing skills
- Move with increasing control and coordination
- PE with Mrs Footman

Week	Theme	Story	RE	Maths	Phonics	Understanding the World
1	Bonfire Night	Bonfire Night	Mary was chosen by God	Compare amounts	Phase 2 recap	Bonfire Night & Fire Safety Diwali
2	Remembrance	Room on the Broom	Journey to Bethlehem	Ordering numbers & Estimating	Phase 3	Remembrance Day
3	Nativity	Superworm	Born in a Stable	Estimating to 10	Phase 3	Stables & Farm Animals
4	Advent Begins	Superworm	Shepherds Visit	Numbers to 25	Phase 3	Stars & Night Sky
5	Advent	Stick Man	Preparing for Christmas	Days & Months	Phase 3	Winter Changes
6	Christmas Around the World	Hurry Santa	Jesus came for the World	Coins to 20p	Assessment	Christmas Traditions
7	Christmas	Hurry Santa	Nativity	Coins to 20p	Assessment	Christmas Celebrations

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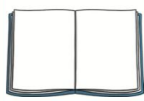
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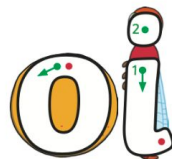
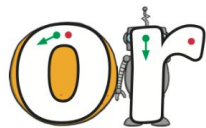
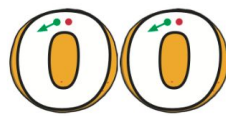
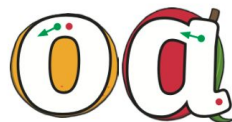
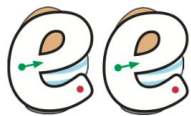
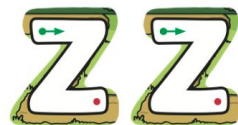
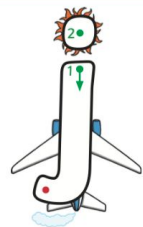


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Level 3 Actions



Level 3



j

Sweep your hand up like a jumbo jet taking off.



v

Draw a v shape on your chest to show the V-neck of the vest.



w

Make waves with your hand.



x

Hold one hand like a map and draw an x on it.



y

Pretend to raise and lower a yo-yo.



z

Draw the zigzag path in the air.



zz

Make a buzzing bee with your hand and draw two zigzag paths.



qu

Give a royal wave.



ch

Use your thumb and forefinger to make a chick's beak.



sh

Put a finger to your lips.



th

Put your forefingers on your head and wiggle your moth's feelers.



th

Stroke your hand on your cheek like a soft feather.



ng

Tap your ring finger.



ai

Draw a spiral snail's shell.



ee

Make mouse whiskers.



igh

Hold one arm across your body as if holding a shield and pat it with your other hand.



oa

Pretend to row your boat.



oo

Point at the moon.



oo

Pretend to open a book.



ar

Make twinkly star fingers.



or

Pretend to press a car horn.



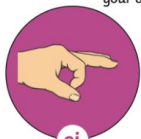
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Pretend to open a purse.



ow

Pretend to squeeze the squirty flower on your coat.



oi

Flick your thumb as if tossing a coin.



ear

Cup your hand around your ear.



air

Hold a chair, move it in and out from a desk.



ure

Swing your arm like a pirate.



er

Pretend to sneeze!

she

he

they

here

we

me

be

was

all

are

my

you